

```
//vytvoření děr
CREATE FEATURESET
EDIT FEATURECREATE TYPE HOLE EDIT FEATURECREATE CIRCULAR ON EDIT FEATURECREATE
FILTER HOLES EDIT FEATURECREATE TOPDEFINE ABSOLUTE EDIT FEATURECREATE BOTTOMDEFINE
ABSOLUTE FORM CANCEL FEATURE FORM CREATEHOLE
EDIT FEATURECREATE NAME Díry
STRING PICKMODEL = INPUT ENTITY MODEL "Select Model."
BOOL MOVE = 0
EDIT MODEL $PICKMODEL SELECT ALL
EDIT FEATURECREATE HOLES FIXED OFF
EDIT FEATURECREATE CREATEHOLES
FORM CANCEL CREATEHOLE
```

```
//aplikace vrtacich operaci
STRATEGYSELECTOR STRATEGY
"C:/Users/Antonin/Desktop/TOM/knihovny/strategie/vrtani.ptf" NEW
```

```
IMPORT TEMPLATE ENTITY TOOLPATH TMPLTSELECTORGUI
"C:/Users/Antonin/Desktop/TOM/knihovny/strategie/vrtani.ptf"
```

```
EDIT METHOD SELECT_BY DIAMETER
EDIT METHOD APPLY
TEXTINFO ACCEPT
DELETE TOOLPATH "1"
```

```
FOREACH tp IN folder('Toolpath') {
  ACTIVATE TOOLPATH $tp.Name
```

```
  EDIT TOOLPATH $tp.Name RECYCLE
  EDIT PAR 'MachineTool' "MCV1210_s_ramem"
  EDIT PAR 'ModelLocation' "Zero vise point"
  EDIT TOOLPATH $tp.Name CALCULATE
```

```
  EDIT COLLISION APPLY
  COLLISION ACCEPT
}
```